Curriculum Overview

Subject: Media Studies

Year Group: 13 DIPLOMA



Curriculum Intent: The Media Studies department at Chase High School aims to develop student's ability to engage with a variety of different media texts. Students will understand the importance of the media industry, the impact it has on the world and how the target audience carefully constructs media text for consumption. They will creatively design, edit and produce their own media products for their coursework, gaining knowledge in different software programmes to produce creative new media products. This course prepares them for creative subject at University or for the world of work in the media industry.

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|---|---|---|
| TERM 1 | TERM 2 | TERM 3 |
| KNOWLEDGE/SKILLS | KNOWLEDGE/SKILLS | KNOWLEDGE/SKILLS |
| Skills Introduction for Media – using Photoshop / camera | | |
| shots / storyboarding. | January – Unit 8 Responding to a | May - Unit 3 Digital Media Skills (RESIT Exam) |
| | Commission (RESIT Exam) Submitted and | Skills based scenario - changes each year |
| Unit 10 Film Production (Fiction) | marked by Pearsons | |
| Learning Aim A | | Unit 7 Media Enterprise |
| A: Understand codes and conventions of fictional film | April - Unit 3 Digital Media Skills (RESIT | Learning Aim C & D |
| production | Exam) | C: Produce a new digital media product or service |
| Analyse The Shape of Water / Matrix films / (third film for | Skills based scenario - changes each year | through application of media enterprise skills D: |
| Distinction) Conventions / genre / mise en scene / | | Review media enterprise skills |
| editing / sound / similarities and differences. | Unit 18 Storyboarding | Create digital designs of a new media product and |
| • | Learning Aim A & B | review of technical and organisation skills. |
| Unit 21 Film editing Learning Aim A - also covered | A: Understand the use of storyboards in a | |
| within this assessment. | range of digital media sectors | Unit 24 Sound Editing |
| A: Understand the techniques and applications of | B: Explore storyboard skills for production | Learning Aim A & B |
| editing for film and television | purposes | A: Understand the reasons for factual and fictional |
| • | Explore storyboards for different industries - Tv | recorded digital sound |
| Unit 10 Film Production (Fiction) | / Film / Games / Animation – layout / designs / | B: Investigate the equipment, techniques and |
| Learning Aim B & C | transitions camera shots / angles / movements / | procedures for editing recorded digital sound |
| B: Produce material for a fictional film of a specified | illustration / annotations. | Look at different media productions and how sound is |
| genre | | used to enhance production. Look at the equipment and |
| C: Apply post-production techniques to a fictional film | Learning Aim C | editing techniques for sound. |
| Pre- Production – Mind map / research / storyboard / | C: Create and review storyboards for digital | |
| script / risk assessment / contingency plan / shot list. | creative media production. | Learning Aim C |
| Production / Post Production - edit / review edit | Draw storyboards for different media sectors. | C: Edit recorded digital sound for media artefacts |
| | , | Record own sound and edit using Premiere Pro / |
| Unit 21 Film Editing – also covered within assessment | Unit 7 Media Enterprise | Auditions |
| Learning Aim B & C | Learning Aim A | |
| B: Explore the use of editing tools, techniques and | A: Develop a brief for the production of a new | |
| conventions for a specific purpose | media product or service | |
| C: Create a digitally edited sequence for a specific | B: Apply enterprise skills to plan the | |
| purpose. | production of a new media product | |
| • • | Planning / research / designing / Photoshop / | |
| December – Unit 8 Responding to a Commission | refining ideas. Mock ups – drawn / digital / | |
| (RESIT Exam Prep) | write a brief | |

| KEY ASSESSMENTS | KEY ASSESSMENTS | KEY ASSESSMENTS |
|---|--|--|
| December – Unit 8 Responding to a Commission preparation - RESIT | January– Unit 8 Responding to a Commission preparation March / April – Unit 3 Digital Media Skills - RESIT | April / May – Unit 3 Digital Media Skills - RESIT |

Extended reading suggestions and external resources:

https://qualifications.pearson.com/en/qualifications/btec-nationals/creative-digital-media-production-2016.html

Adobe Premiere Pro Classroom in a Book (2024)

The SnapRevise Analysis Guides: How To Analyse Films