



Headteacher's Comment:

It was wonderful to see so many parents and carers at the Year 10 Curriculum Evening yesterday. The event explored the ways children can be supported as they transition into Year 11, with information on key dates. The market place in the atrium allowed subject specialists to answer questions families had and the interactive workshops explored useful online resources. It was great to see so many families engage in the study skills revision workshops and discover how they can support their child with revision for their GCSE exams.

Please could you take a few minutes to provide some feedback on your experience to enable us to make these events as relevant and helpful as possible. <https://forms.office.com/e/PXxv865sPN>

#proudtobechase

Waddle on Sea has arrived at Chase High School!

This year, Havens Hospices are delivering a third Art Trail in the City of Southend. Over six weeks in July, the city will be brought to life by a huddle of beautiful painted large and baby penguins. Chase High Post 16 students have received their mini waddle and are in the process of painting it. As part of the event, each week, students have to locate where Waddle is hiding. Well done to Ashley in 10T2 for correctly identifying that Waddle was hiding in the Post 16 Gym jumping on the trampolines! Ashley is now the proud owner of a mini plushy penguin! In the meantime poor waddle has no name. We would love you to scan the QR / follow the link on the poster attached to take part in our "Name our Waddle" competition. The winner will attend the launch event and be recognised on the naming plaque!



Lion King Trip:

On Wednesday, a group of excited Year 7 and Year 10 pupils visited the West End to see The Lion King Musical at the Lyceum Theatre. When the curtain opened the pupils sat wide eyed and amazed at the spectacular! They cheered, clapped and booed (at Scar!), being an extremely well behaved and respectful audience. Pupils were congratulated by other school staff on their conduct. The Year 10 pupils, who have been studying the Lion King for their component 1 coursework, were so excited to see their research come alive. A day that many will remember forever!



Year 7 and 8 Tackle STEAM Week Zombie Survival Challenges!

As part of STEAM Week and British Science Week's theme of 'Change and Adapt,' Year 7 and 8 pupils put their scientific knowledge and problem-solving skills to the test in a series of exciting challenges designed to help them survive a zombie outbreak!

Pupils worked on three imaginative tasks including: sending vital messages to survivors by deciphering Morse Code, designing shoe covers to move stealthily and remain undetected across various surfaces, and engineering catapults to distribute a vaccine and end the outbreak. This creative experience allowed pupils to see STEAM in action while developing teamwork, adaptability, and practical problem-solving skills!



Young Carers Breakfast:

On Wednesday 12 March, we acknowledged our Young Carers by hosting a special breakfast to mark Young Carers Action day. This was to show them our support and appreciation for their hard work and commitment to those that they care for.



Book of the Week!

The Percy Jackson Series

Age recommendation: 10+

Short synopsis of the first book by Raff Bishell: The main character, Percy, learns about monsters and Greek Gods as he is thrust into a world that he previously thought was myth. He is brought to Camp Half-Blood, goes on a quest with his best friend Grover, a Satyr (half human, half goat) and a demigod called Anabeth, and journeys to the underworld to save a loved one that has been captured by a Minotaur.

Pupil Review:

"I love the Percy Jackson series because I learn about Greek Mythology, heroes, demigods and creatures such as Medusa and her ability to turn people to stone. It also has dynamic and interesting characters and character relationships such as the relationships between the demigods and their Godly parents." - Rafferty, Year 7



Year 9 Immunisations Reminder:

The immunisation team will be visiting our school on Wednesday 26 March and Thursday 27 March to administer Year 9 Diphtheria, Tetanus & Polio and Meningitis ACWY vaccinations. If you are yet to return your child's consent form, you are still able to do so until Tuesday 18 March. Consent forms should be handed to pupil's tutors as soon as possible.



Dates for your Diary:

21.03.25 Easter Bake Sale/French Rewards Breakfast
25.03.25 Year 9 Take your Child to Work Day

26.03.25/27.03.25 Year 9 Immunisations
27.03.25 Year 7 Parents' Evening



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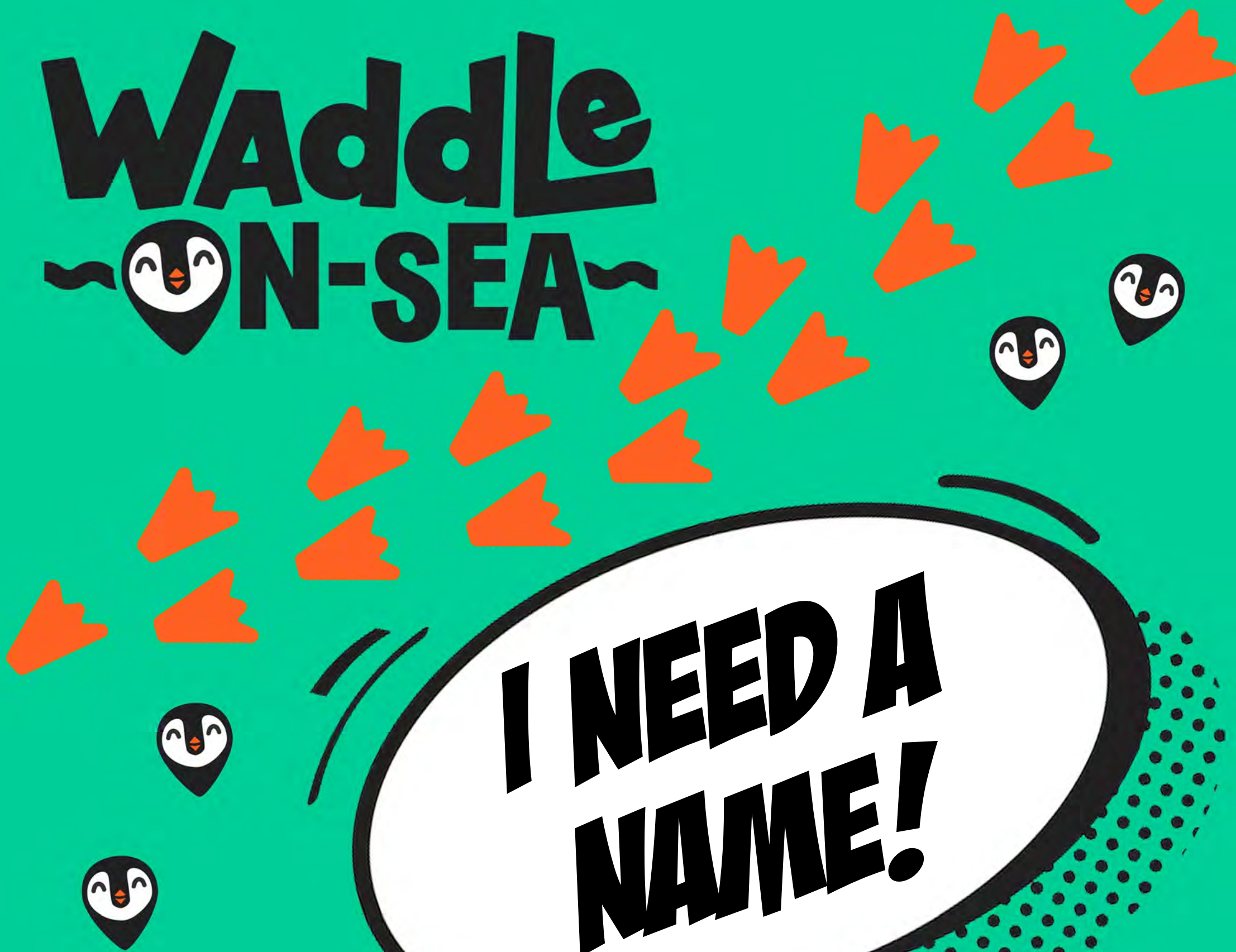


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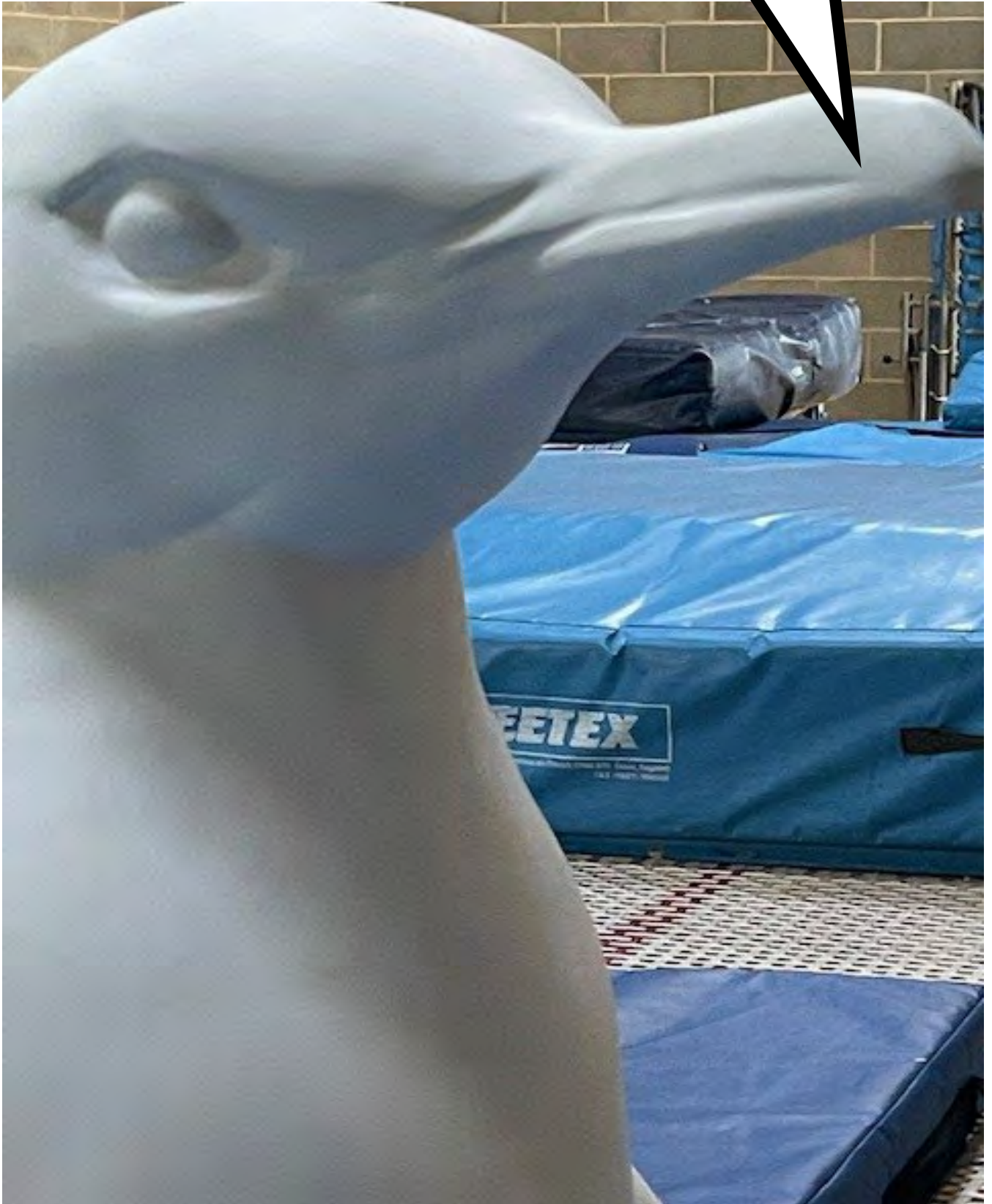
Waddle ~N-SEA~



**I NEED A
NAME!**

Scan the
QR code to
name our
penguin! or
click here
to enter now!





What Parents & Educators Need to Know about ROBLOX



WHAT ARE THE RISKS?

ONLINE PLAY RISKS

Because Roblox connects random players across the world, it can put younger players into an environment with anonymous users who could use the platform for nefarious reasons. For example, some role-play games are used for online dates and mature role play, which could expose youngsters to inappropriate messages in the public chat box.

MATURE CONTENT

Content is difficult to moderate throughout Roblox, due to the number of games available. This is particularly notable on smaller games and experiences, but in summary, some of the games and experiences offered on the platform contain age-inappropriate content that could easily be seen by young players.

IN-GAME SPENDING

The majority of games within Roblox have extensive monetisation options, usually through season passes or microtransactions. Purchases can range in value from a few pennies up to much larger sums of money. While some games offer a lot of content via purchases, others can offer very little for real world money, causing younger players to end up out of pocket.

ANONYMOUS PLAYERS

The anonymity of users can leave players vulnerable to bullying, harassment, and predatory behaviour. Without the right parental controls or monitoring, users can connect with each other via personal messages or friend requests, and it is very difficult to know who's behind a username in this vast online world.

RISK OF ADDICTION

Roblox games can feature rewarding or satisfying mechanics that keep players coming back – or persuade them to stay logged-in for much longer. Like most games, they focus on interactivity, with constant rewards via in-game unlocks and currencies, which can sometimes lead to an addictive need to remain online for long periods of time.

SCAMS

Many of the games on Roblox feature collectible items, pets, or characters. These objects, while digital, are worth a lot of real money on certain online markets. Scammers will attempt to trade with younger users in the hopes of getting rare items that can be sold for real money, manipulating the child into handing them over, usually via misleading information.

Advice for Parents & Educators

MONITOR THE CONTENT

While Roblox does implement plenty of moderation tools and parental controls, it's up to parents and guardians to monitor the types of games a child or impressionable player is experiencing. If a youngster wants to play Roblox, be sure to check out which specific games they want to play within it, and get a good idea of their content.

TAKE ADVANTAGE OF TOOLS

Use the parental controls within the game itself and teach youngsters how to report and block other players. Knowing the powers within their reach will make Roblox a safer, happier experience. You can set age ranges for who's allowed to contact you, close public chat boxes, block spending, and even make your Roblox profile completely private. All these options are helpful in cutting off bad actors from engaging with children.

PLAY TOGETHER

Consider playing Roblox with the children in your care. There are few more effective ways to see how monetisation works, gauge whether the game could lead to addictive behaviours, or even witness how interaction between players works, than sitting down and trying the game for yourself. This should help you figure out whether it's suitable for particular children.

TEACH ONLINE BEHAVIOURS

Have an open conversation about the risks of online play and how to spend money wisely. By being honest and giving tips on how a younger user can protect themselves, you can empower them to not only take care of themselves, but others too. Any user can be reported to Roblox moderators by other players for behaving inappropriately. With this knowledge, younger players can be aware of what to look for and help prevent it.

Meet Our Expert

Dan Lipscombe is a videogame journalist and author of over 20 books on gaming, including books on Minecraft, Fortnite, Roblox, and more. For 15 years he has been writing about his passion for gaming. When he's not playing games, he's talking about them at GAMINGbible.



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